



Werkstudent - Driving Simulator

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Description

The camera technology group develops, implements and tests new camera solutions for Advanced Driver Assistance Systems (ADAS) such as Lane Departure Warning, High Beam Assist, Object Detection, Traffic Sign Recognition and others.

In your role as "Werkstudent" you will work in a team on the following tasks:

- Create extensions/plugin-ins for existing real time graphics software in the framework of a driving simulator
- Development of Windows Interprocess Communication between driving simulator and other software
- Integration of design software for cameras in the driving simulator

Requirements

- Good programming skills in C++
- Experience with real time graphics software (e.g. Unreal Engine or Unity3D)
- Good English and/or German skills

It is possible to work at Continental Locations Lindau or Ulm. Home Office with weekly meetings in either Lindau/Ulm is possible as well.

Questions regarding the work: stefan.menzel@continental-corporation.com